

Film Punch LUT update:

The Film Punch instructions detail a method using Adobe Camera Raw however, as you may not own or use Adobe software I have added 2 more LUTs to help you achieve the look.

The 'ML Raw to LOG LUT' will convert your Raw (Linear) footage to an approximate LOG colorspace and can be used with unmodified Raw and REC709 footage. Place it before the Film Punch LUT. You will still need to adjust your white balance/ tint manually as per my original instructions.

The 'ML Raw to Log to Film Punch' is basically the above without the need to convert your footage to LOG colorspace first, however, results will likely not be as good as with the original ACR + Film Punch LUT method. Again, you will still need to adjust your White Balance and Tint with a plugin BEFORE the LUT i.e. WB Plugin > LUT